

FIG. 1  
1. PORTABLE TERMINAL DEVICE  
2. CHARACTER RECOGNITION PROCESSING DEVICE

3. IMAGE FETCHING PART
4. CURSOR CONTROL PART
5. LAYOUT ANALYZING PART
6. CHARACTER CUTTING PART
7. CHARACTER RECOGNIZING PART
8. FORMAT OUTPUT PART
9. PHOTOGRAPHING PART
10. DISPLAY CONTROL PART
11. APPLICATION PART
12. DISPLAY

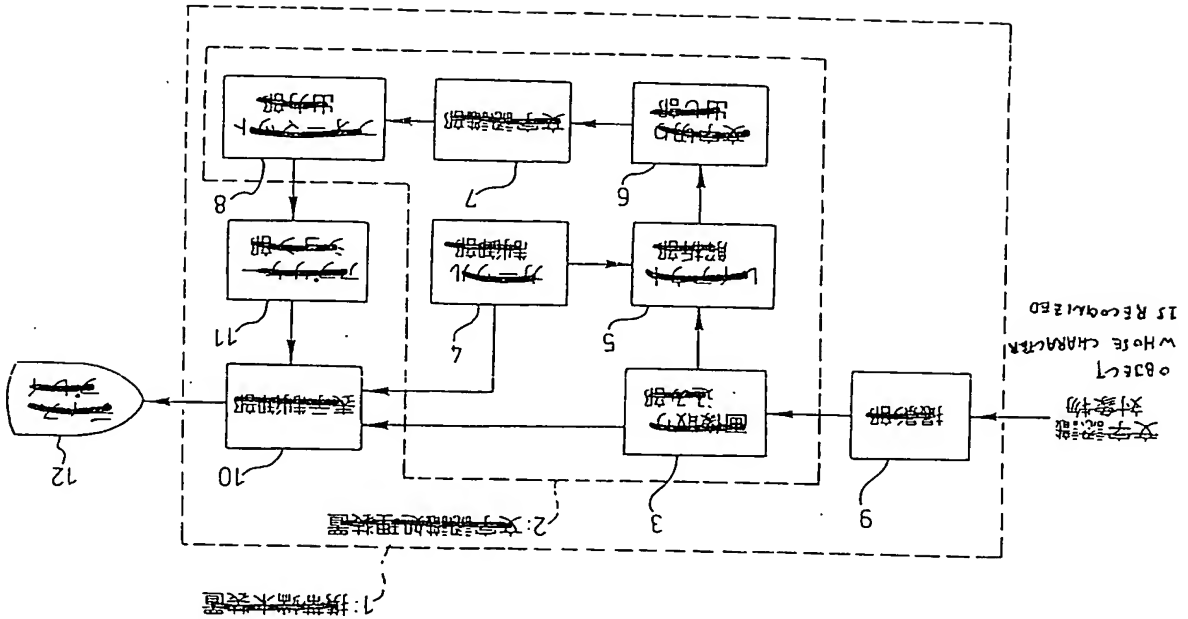


Fig. 2

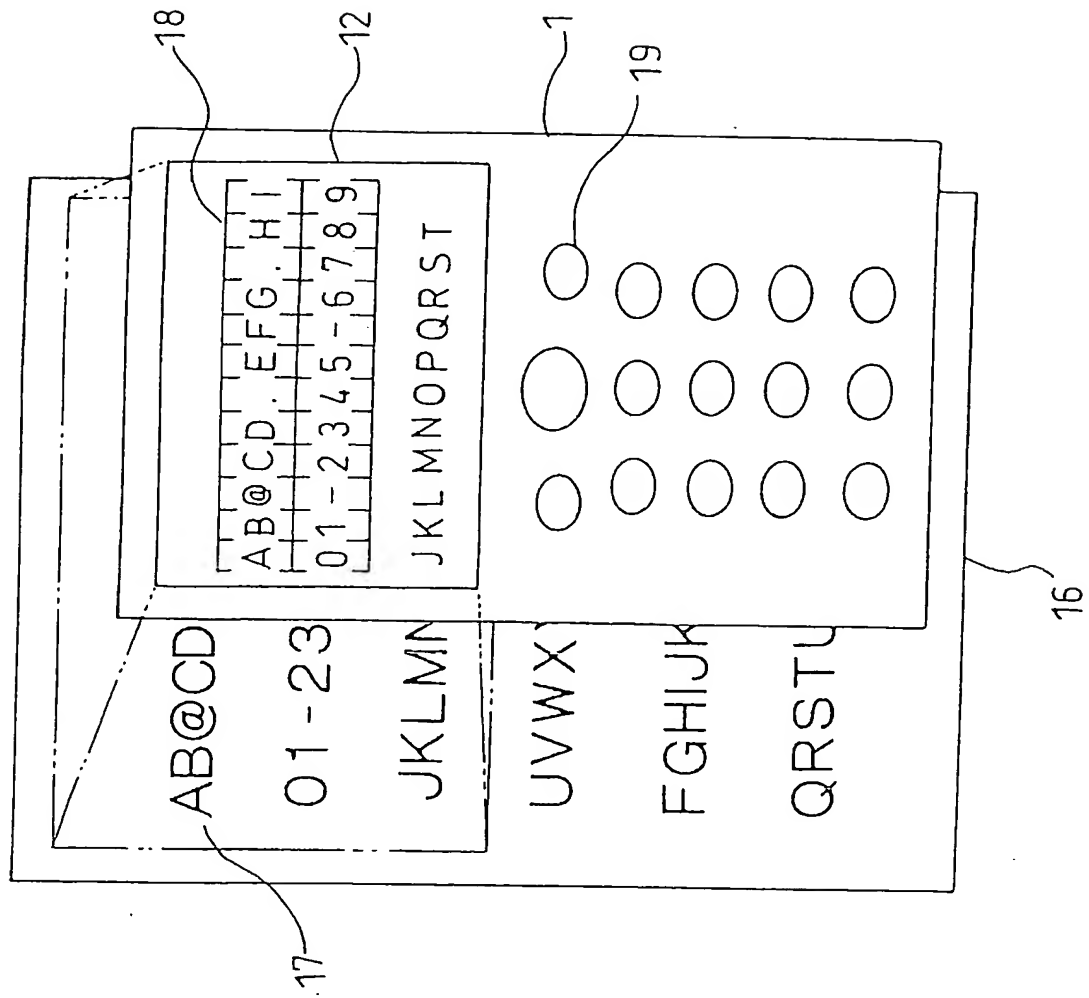


Fig. 3

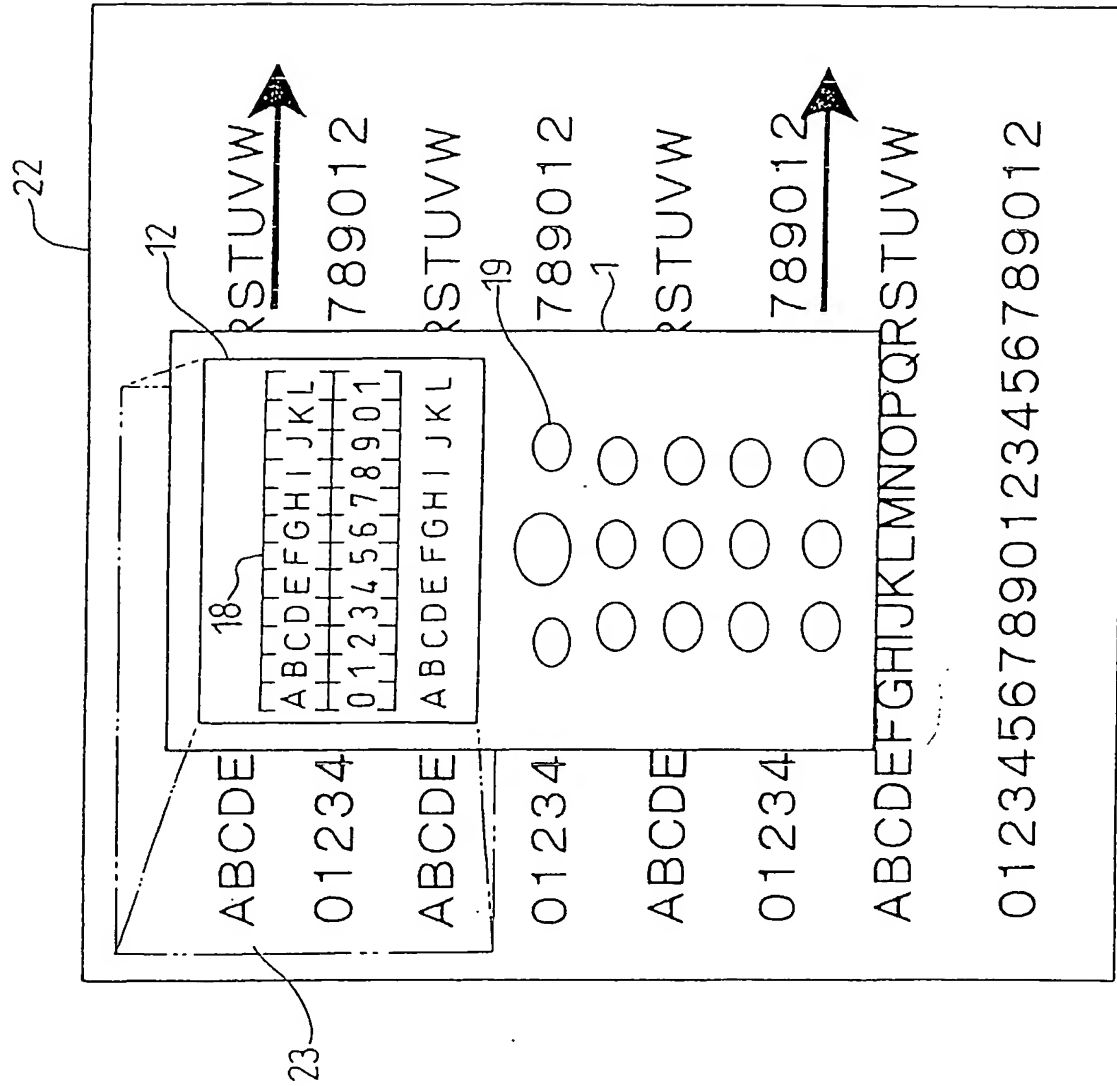
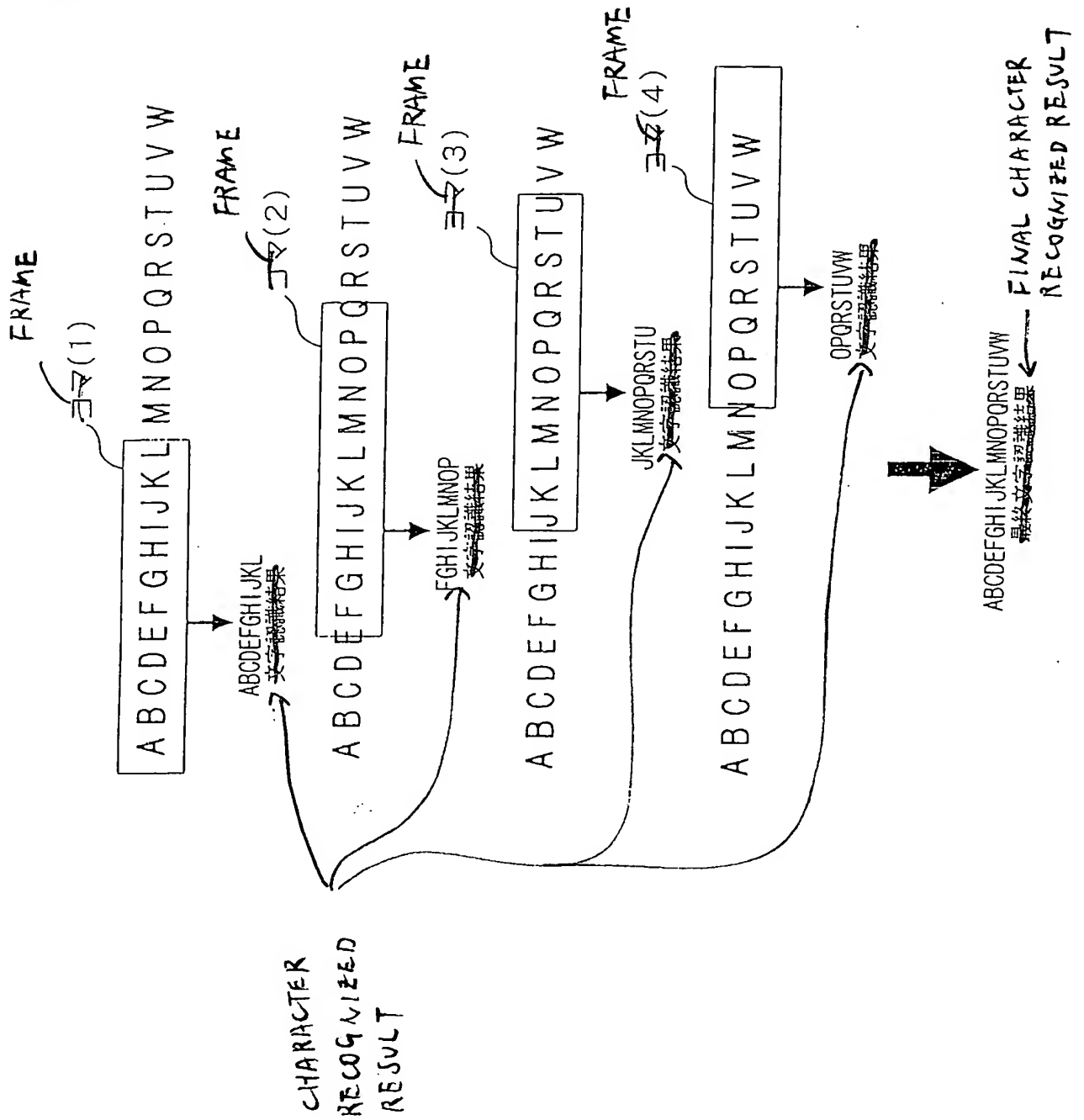


Fig. 4  
図 4

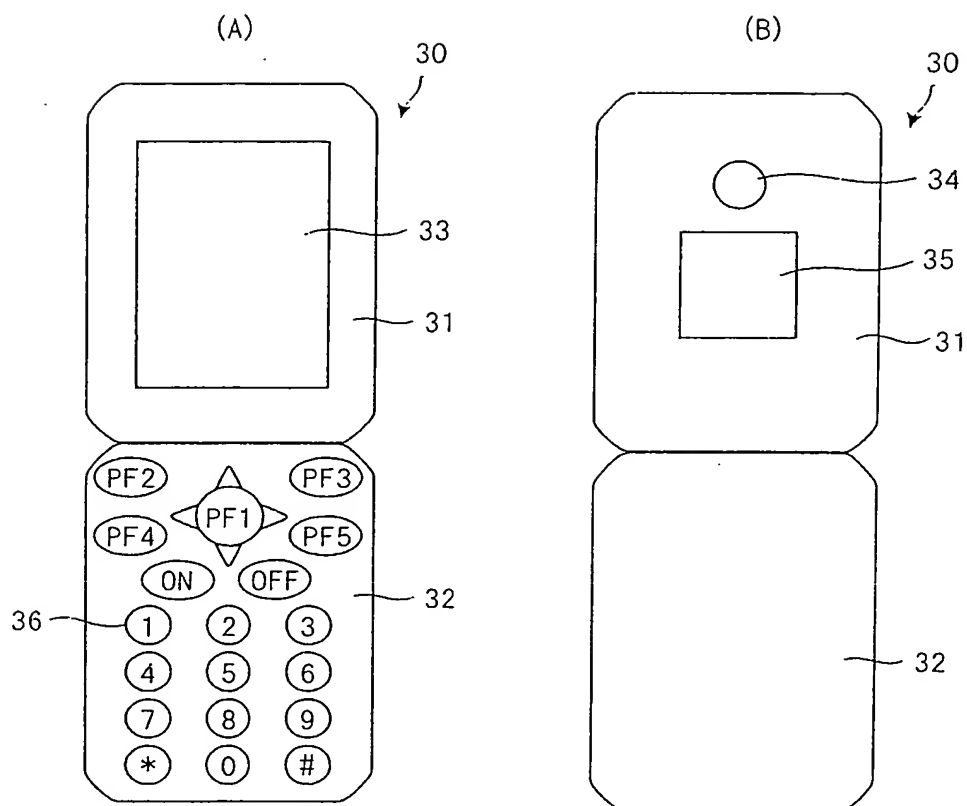


Fig. 6

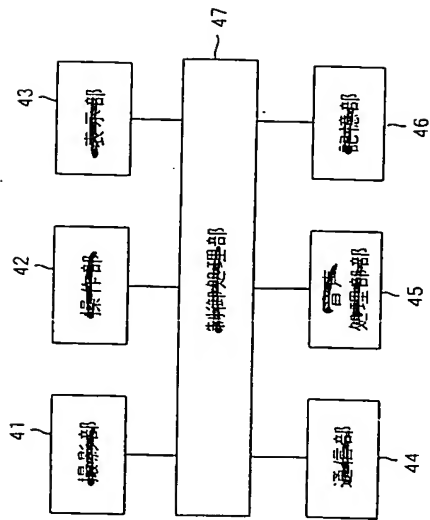


FIG. 6

- 41. PHOTOGRAPHING PART
- 42. OPERATING PART
- 43. DISPLAY PART
- 44. COMMUNICATION PART
- 45. AUDIO PROCESSING PART
- 46. STORING PART
- 47. CONTROL PROCESSING PART

Fig. 7

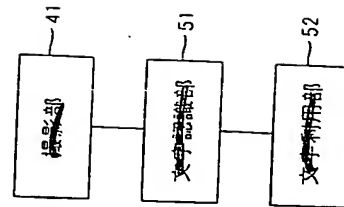


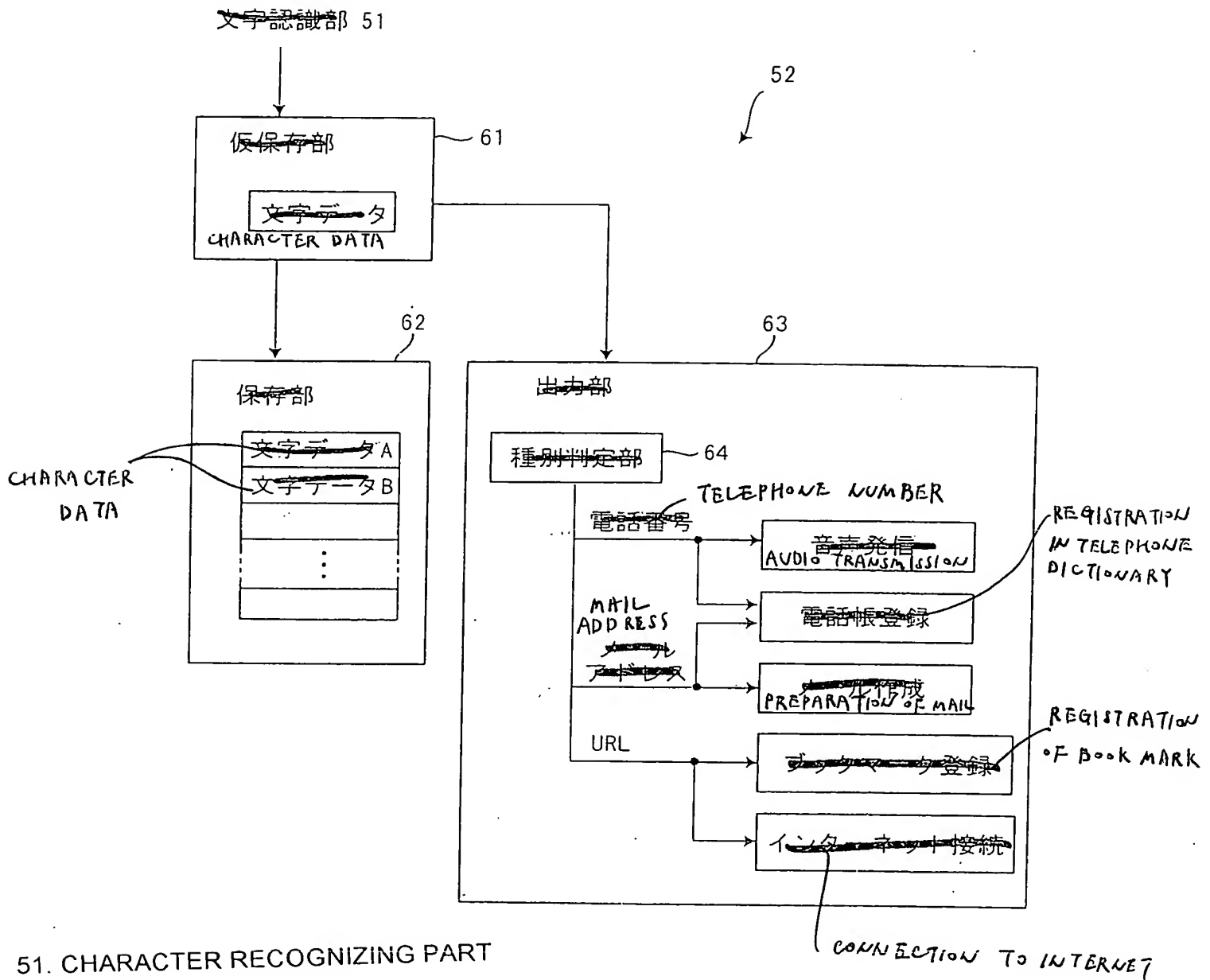
FIG. 7

- 41. PHOTOGRAPHING PART
- 51. CHARACTER RECOGNIZING PART
- 52. CHARACTER USING PART

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Fig. 8

図 8



51. CHARACTER RECOGNIZING PART

61. TEMPORARILY STORING PART

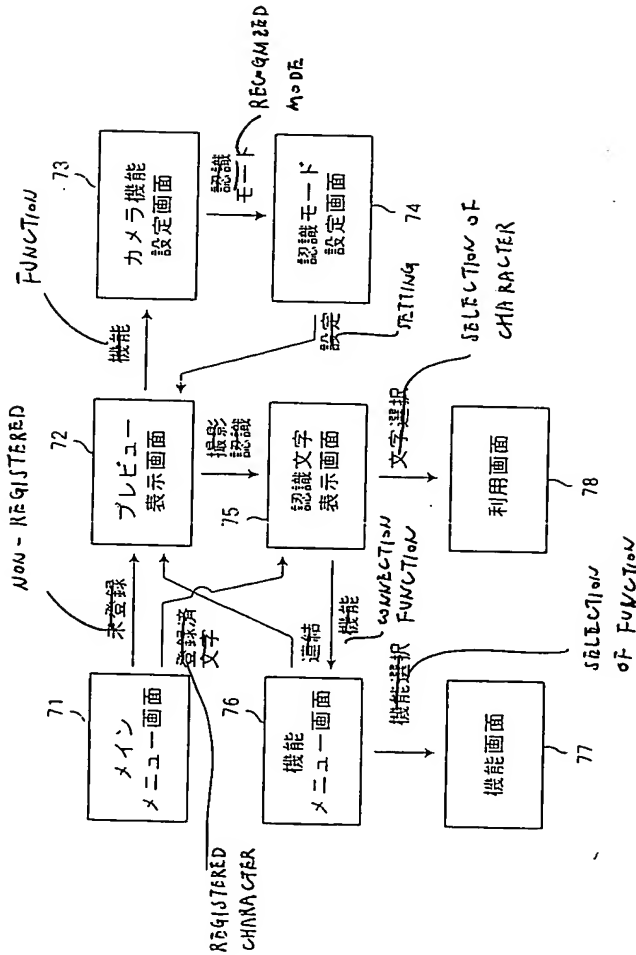
62. STORING PART

63. OUTPUT PART

64. TYPE DECIDING PART

FIG. 9

71. MAIN MENU SCREEN  
72. PREVIEW DISPLAY SCREEN  
73. CAMERA FUNCTION SETTING SCREEN  
74. RECOGNIZED MODE SETTING SCREEN  
75. RECOGNIZED CHARACTER DISPLAY SCREEN  
76. FUNCTION MENU SCREEN  
77. FUNCTION SCREEN  
78. USING SCREEN



PRODUCT DEVELOPMENT,  
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Fig. 11

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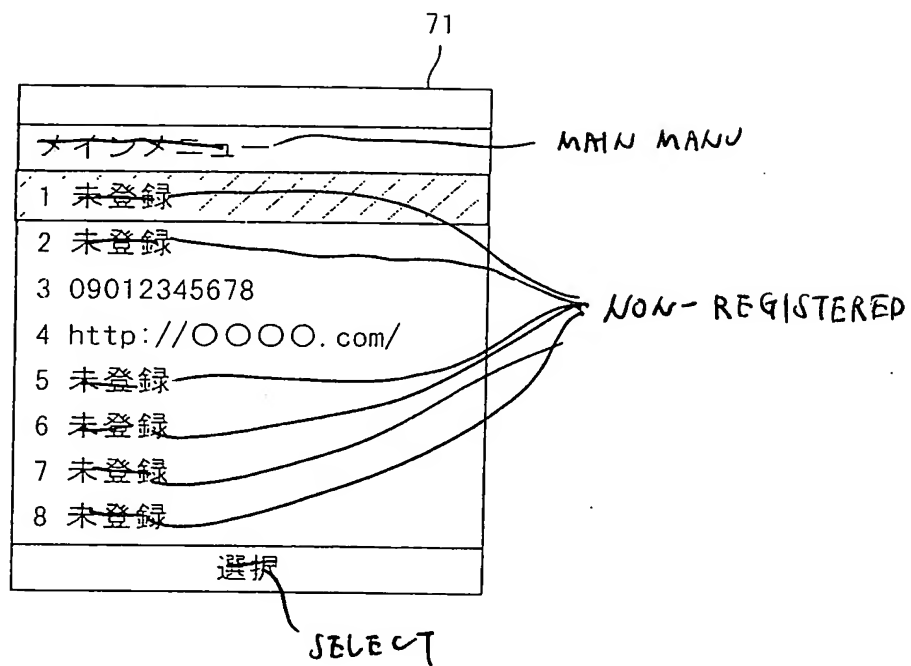


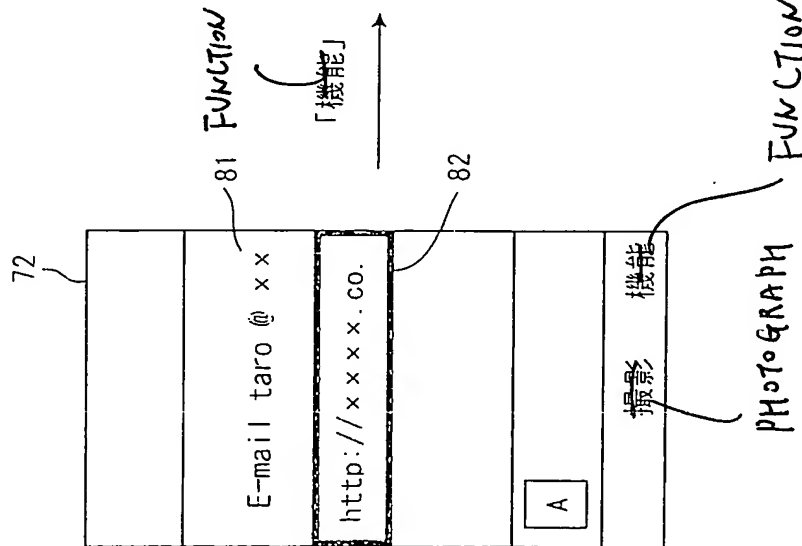
Fig. 12

図 12

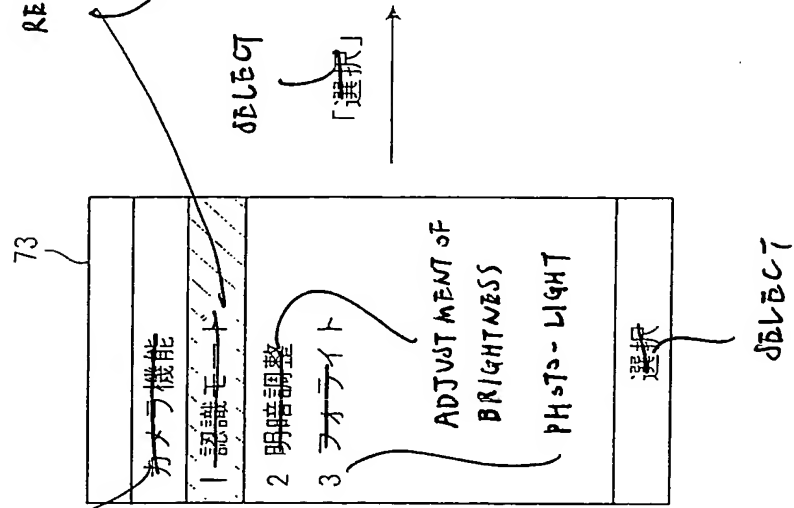
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CAMERA FUNCTION

(A)



(B)



(C)

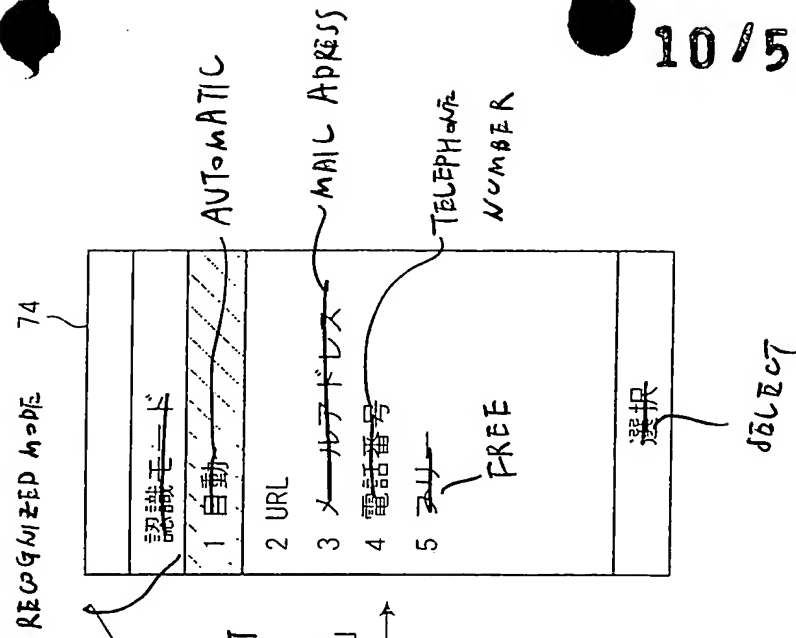


Fig. 13

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